

Going to be a Rough Rider?



When you come to camp make sure your pack has the following!

<input type="checkbox"/> Hiking Backpack	<input type="checkbox"/> Rain Jacket/Poncho
<input type="checkbox"/> Plastic Water Bottle	<input type="checkbox"/> Hiking Boots
<input type="checkbox"/> Tent	<input type="checkbox"/> Sleeping Bag
Optional:	
<input type="checkbox"/> Ground Mat	<input type="checkbox"/> Pocket Knife <small>(If currently holding a Totin Chip)</small>

All Rough Riders have 3 periods open to take merit badges, which ones will you choose? Write in your choices under the period and let your Scoutmaster know!

Period 2	Period 4	Period 5
Cooking Rifle Shooting Leatherwork Swimming	Fishing Rifle Shooting Cooking Space Ex. Woodcarving Leatherwork Swimming	Swimming Cooking Rifle Shooting Woodcarving Space Exploration

Rough Riders will report to the Rough Rider Tarp at the start of period 1. Merit badges are only taken during periods 2, 4, and 5.